



Gabriela Alvarez

Motion Designer || 3D Character Animation || Junior Designer

Passionate about designing and bringing movement to advertising campaigns through innovative ideas and storytelling that enhance the identity of brands. Skilled in creativity, attention to detail, problem-solving, and teamwork.

+1 (912) - 373 - 4071


galvar65@gmail.com

<https://www.gabiss.art>


After Effects | Illustrator | Procreate | Maya | Copy Writing | Photoshop | Arnold | Microsoft Office | Google Suite


Education


 **SAVANNAH COLLEGE OF ART AND DESIGN**
Savannah, GA
Expected 2023
B.F.A. Motion Media Design
B.F.A. 3D Character Animation

 **NEW SCHOOL OF ARCHITECTURE AND DESIGN**
San Diego, CA
2017
Summer Programm
3D Modeling / 3D Animation

Skills

 **Technical**
After Effects, Illustrator, Maya, Photoshop, Procreate, Arnold, Microsoft Office


 **Additional**
Typography, 3D/2D Animation, Concept Development, Style Frame Design, Composition, Storyboarding, 3D Modeling, Lighting, Traditional Drawing, Branding

 **Personal**
Organization, Adaptable, Collaborator, Critical Observer, Meets Deadlines, Problem-Solver, Fast Worker, Spanish, English, Français (basic)

Collab Experience

 **Motion Designer**
Umbrella Academy -Brand Package (Class Collaborative Project)
January 2023 - Present
Challenged create the show's tone while staying on-brand. Working with Jen Kinckiner, we designed an animated branding package for the Netflix series with a consistent visual language, sharing show themes with viewers within branding constraints. Project delivered fulfilling 100% of the project's requirements.

 **3D Generalist**
Grotesque (Short Student Film)
September 2021 - May 2022
Working closely with project leads, I developed concept art visualizing the film's style and character animation. Additionally created 3D models with UVs and textures, assisting the narrative by creating a believable 3D world. Contributed to 3D animation, lighting, and rendering to successfully complete the story. Project delivered fulfilling 100% of the project's requirements.

 **3D Animator**
Jumbo (Short Student Film)
February 2022 - May 2022
Provided 3D animation for two shots for this film, focusing on supporting the narrative through character personality as portrayed through unique character movement. Project delivered fulfilling 100% of the project.

Awards

 **SCAD DEAN'S LIST**
2018 - 2023

 **SCAD ACADEMIC HONORS SCHOLARSHIP**
2018 - 2023